♦★.' ♦ Alexander Bogachenkov

. Portfolio site*.

Age: 19 years old

Email: alexandr.bogachenkov@gmail.com

Citizenship: Russia Residency: Georgia

EXPERIENCE

Team EOK — *Lead Artist (Echoes of Karma)*

https://store.steampowered.com/app/2523640/Echoes_of_Karma/

June 2022 - July 2023

Created various graphics and animations for the game including, and helped reinvent and evolve the art style into what is presented in the release. My <u>portfolio</u> showcases a small selection of the elements I worked on.

Self Employed (Freelance)

February 2021 - June 2023

Worked as a commission artist. Finished over private 150 commissions. Many of them are present in my <u>portfolio</u>.

EDUCATION

Municipal Autonomous Educational Institution Lyceum No. 49 named after V. V. Boeslovskiy, Kaliningrad — Basic General

Graduated in 2021

SKILLS

Experience with creating character animation in pixel art, 2D traditional animation and 3D

Software

- Clip Studio Paint,
- Adobe Animate,
- Toon Boom Harmony
- Blender

AWARDS

2022 - <u>Honkai Impact 3rd</u> official fanwork contest -

Animation "Dreams of Neo" won the A-rank placement in the Video Category.

LANGUAGES

English - *Professional Fluency*

Russian - Native

Japanese -N4 Proficiency

ABOUT ME

I am Alexander Alexandrovich Bogacheknov, a dedicated artist and animator interested in joining your studio. My work is a blend of creativity and emotion that does not stray from the project's vision, all the while being as expressive and deep or impactful and eye-catching as it needs to be.

Feedback and criticisms are things I value greatly and take seriously, using it to adapt myself to the needs of the team and adapt myself in full accordance with it and its goals.

It is my priority to focus on collaboration and to contribute to fostering a productive work environment.

I look forward to discussing how my skills can contribute to your studio's objectives.

Social Media

Twitter: @wisgarus

Linkedin: Alexander (Wisgarus) Bogachenkov

Email: @alexandr.bogachenkov@gmail.com

Phone number: (upon request)